

# Theme It Up Challenge

## Cops & Robbers

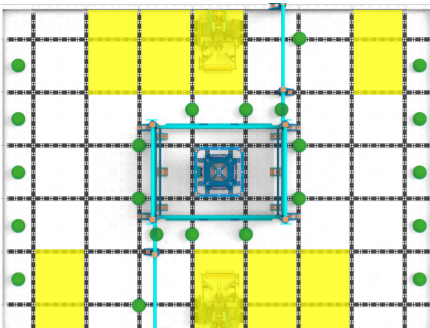


Written by Jud, Brayden and Conner, otherwise known as the MEAN MACHINES

*This is the track we are using.*

There are 22 Robbers/balls on the field. The balls in the coral are the criminal groups. The balls under the poles are in hiding, but same points if you still catch them. The basket is the Federal Bureau of Investigation's Maximum Security Prison/ high goal. The thing under that is the Sheriff's Office Prison/ low goal. The pole near the edges is the low hang, which gets you 6 more dollars/points. The top polls near the basket is the high hang, you catch a criminal that has been on the run for 10 years, and get 10 dollars/points, if you accomplish the high hang. There are four different places to start/four leads, here is where those places are.

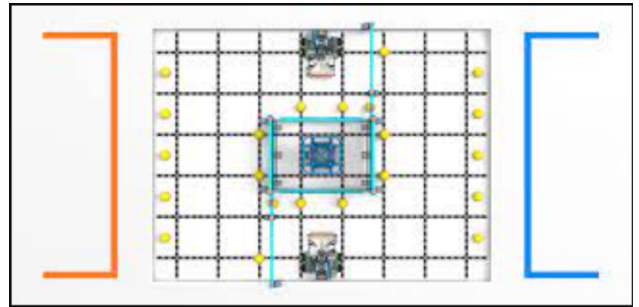
The highlighted places are the places you can start at. I know there are eight spaces highlighted, but one side is for one robot and one side is for the other robot.



### The game

Our theme, Cops & Robbers, is pretty much the same rules as a regular game of Cops & Robbers. The balls are playing the Robbers, and the robots are the Cops. There are two prisons, the low goal is the Sheriff's Office Prison, each prisoner in this prison is a bonus of two dollars for the Cop who caught him/her, and the high goal is the Federal Bureau of Investigation's Maximum Security or FBI for short Prison, each prisoner in this prison is a six dollar bonus to the Cop who caught him/her. When you do a low hang, time for a bonus!!! You get six more dollars for one shift. When you do a high hang, you just caught a criminal who has been on the run for 10 years!!! You get a ten dollar bonus for this amazing capture!!! There are two criminal groups, if you catch one of them, that's a five dollar bonus for the shift, if you catch both of them, that is a ten dollar bonus for the shift!!! There are four different leads/places to start, each one can lead to a different plan!!! Congratulations for your amazing work!!!

### Details



### The Object of the Game

You need to get the Robber or balls in the Sheriff's Office prison/ low goal or the Federal Bureau of Investigation's Maximum Security Prison/high goal, in one minute. Now that is the main objective, but you can do additional things, like low hang which gets you 6 more dollars/points, and high hang which will let you catch a criminal that has been on the run for 10 years, and get 10 dollars/points. If you want extra money by getting Robbers/balls, clear the corral and get five dollars/points per corral.

### Thanks

This is our theme, and we want to just say thank you for your time and for reading this. We would also like to thank the people at Vex Iq for making the field game for us to make a theme for, anyways here is our two minute video for the Theme It Up Challenge.

<https://www.youtube.com/watch?v=HIVbHKwPIc>

