

# Poster Design Online Challenge

- Not Alone in VEX -

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With the purpose of the poster being to promote the VEX robotics program, I used pictures of my team's robot and notebook to show real results from and work done in VEX robotics. Also, I used images from the game manual for this year's game, Tipping Point, as our robot and the match photos are for that game. The editing of the pictures was done in Pixlr E while the pictures and text were put together in Google Drawings on Google Docs.

This poster is centered around the idea of how VEX robotics allows for collaborative work in the classroom and the possibility of gaining hands-on experience with the engineering process while being a fun experience. With the steps of the design process being noted underneath the sketch and the fully built robot, the viewer understands what type of work would be taking place in the program as well as the success they can earn. It is important to highlight the teamwork involved in VEX robotics that create amazing memories from the time spent working on the robot as well as the competitions. This teamwork also helps students build upon their cooperation skills that are important for jobs pertaining to engineering and robotics. The game objects at the top of the poster are there to serve as a time marker for the game that year and type of robot was needed in order to achieve that game's tasks. It only goes to show how every year there is something different with the game that allows for new and diverse ideas to flourish in the VEX robotics program.