2414X Theme It Up! Challenge Submission: VEX Climate Catastrophe

By Mactar Gueye - 2414X

The Story behind Climate Catastrophe:

In a future that's not too far from now, Earth lies destitute with climate change. Many massive corporations started profiting from this. This started the space age where every major company started looking into space travel. The need to evacuate to mars was very evident and every company wanted to be the first. In the end, there were two companies, The Red Alliance and its former business partner The Blue Alliance.

These companies revolutionized space travel creating the most efficient rockets, efficient ration containers, and their evacuation search robots. They had found a way to distribute rations and compress them into a 4-inch ring and this is what pushed them to the top of the second space race as they could easily distribute rations for the trip up to mars. Soon making the "platform" rocket to take people up in 2-minute cycles, the search robots must find all passengers before this rocket takes off.

These rockets had one major flaw in the weight distribution. The passengers needed to be perfectly balanced weight-wise or else the ship will be unable to take off due to the risk of a crash. Using these technologies the founders of The Red and Blue Alliances took control of the world as the people had more support and trust for them than their own governments. The world lived in great harmony for many years peacefully escorting them off the planet.

The two leaders of the respective companies got into a conflict. They both wanted all the power for themselves, they made a deal of whoever could escort the most people off the planet within a year would get all the power. They stopped seeing the people as people and more as objects. They were referred to as mobile objectives or mobile goals. They each took a claim to half

the known population and they were either red mobile goals or blue mobile goals. This led to the use of evac-search robots in which find mobile goals of their allegiance's color and put them onto a ship. They soon learned that they had a major oversight.

There was a percentage of the population they did not take into account when splitting, these people are newborns who do not inherit the color of their parents. These mobile goals were born as neutral goals and marked with the color of yellow, with these goals some started being more selfish and held more rations with them and were usually taller in height.

They soon made it so that any rations held onto someone of their allegiance can send rings at any time as they are equipped with a ring teleportation device. The issue is the Neutrals are not permitted to have these devices and must manually go to the ship to distribute and go to the mars utopia.

Now during the hectic times, the robots go around and must grab their alliance's mobile goals, give them supply rings, and balance them onto the ship to be ready for takeoff! Any opposing robot near the opponent's launch pad when it is t-30 seconds will reward the team with an extra mobile goal in the ship as it is against the original agreement settled on by the two alliances. These ships take off every 2 minutes with 15 seconds being extremely dusty with limited vision as the engine is just starting on the rockets. During this time there is too much wind being generated by the engines it is impossible to travel to the opponent's launch pad.

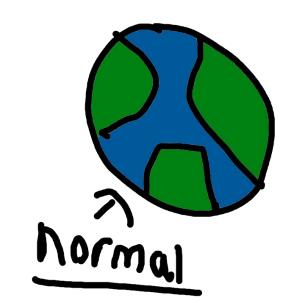
Who will come out on top?

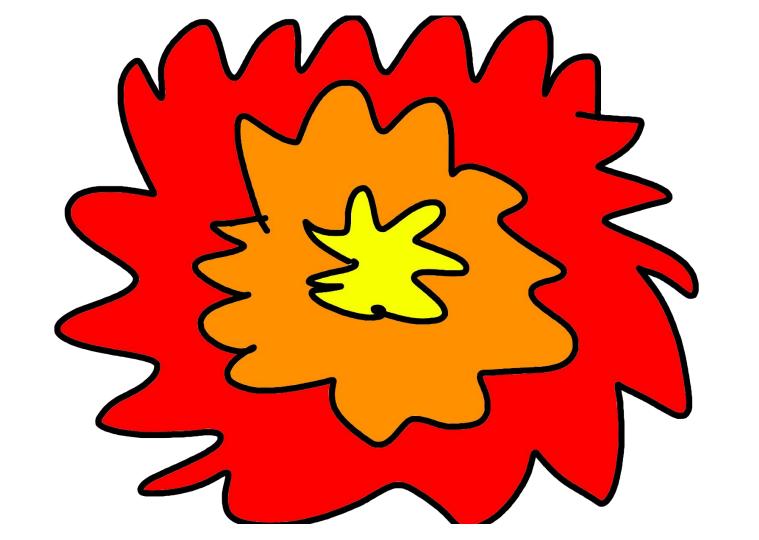
Find out in Climate Catastrophe

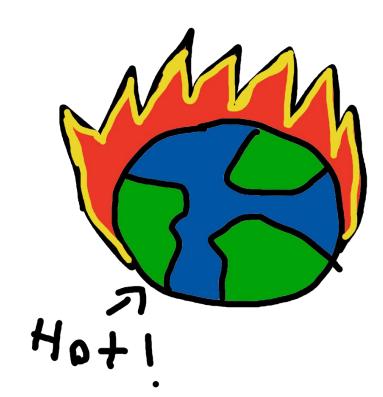
2414X Theme It Up Storyboard

By: Mactar G. and Michael N.!



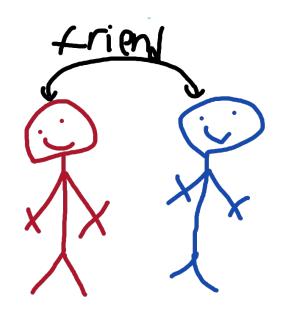


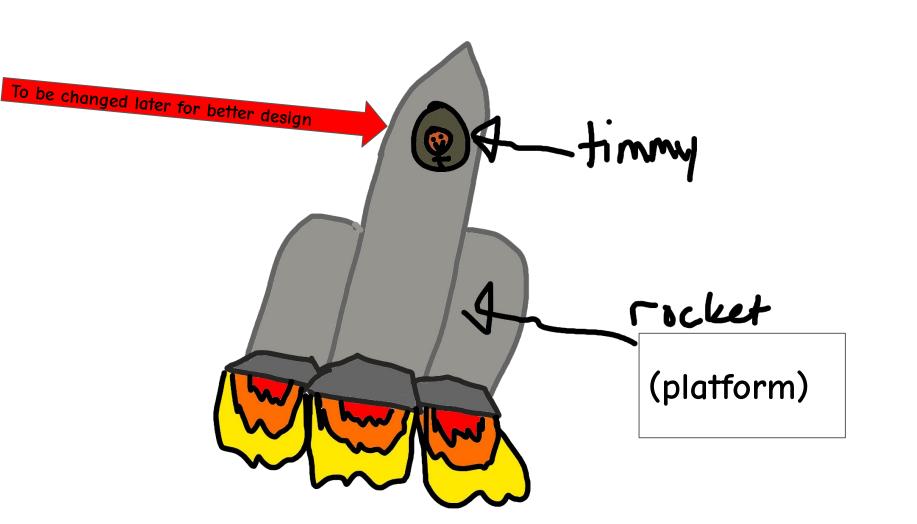


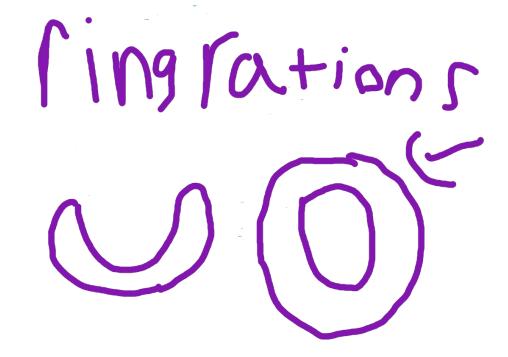


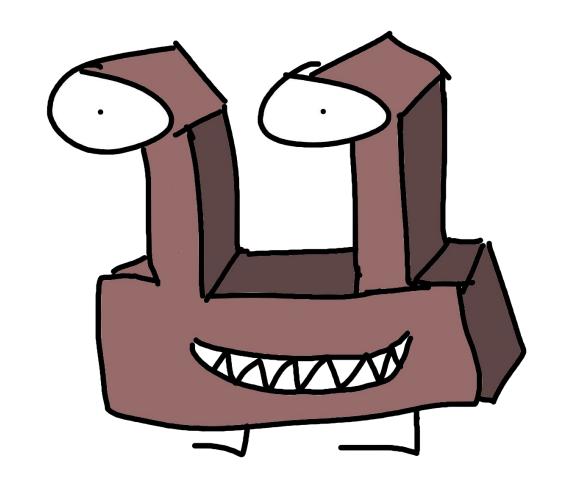














Rocketfinal design! Wowl

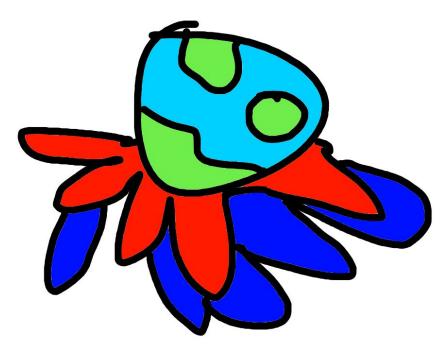








Domination!





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