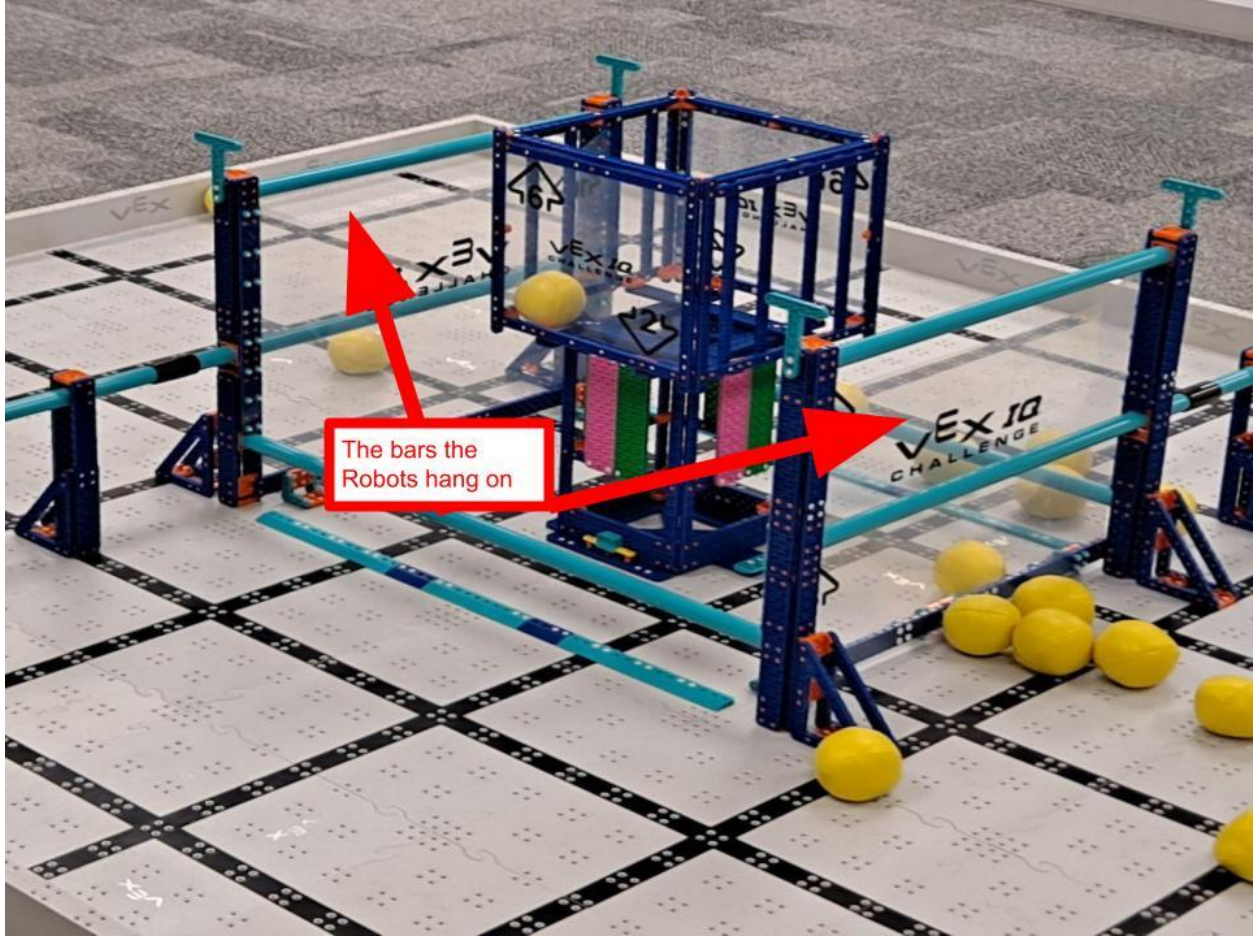


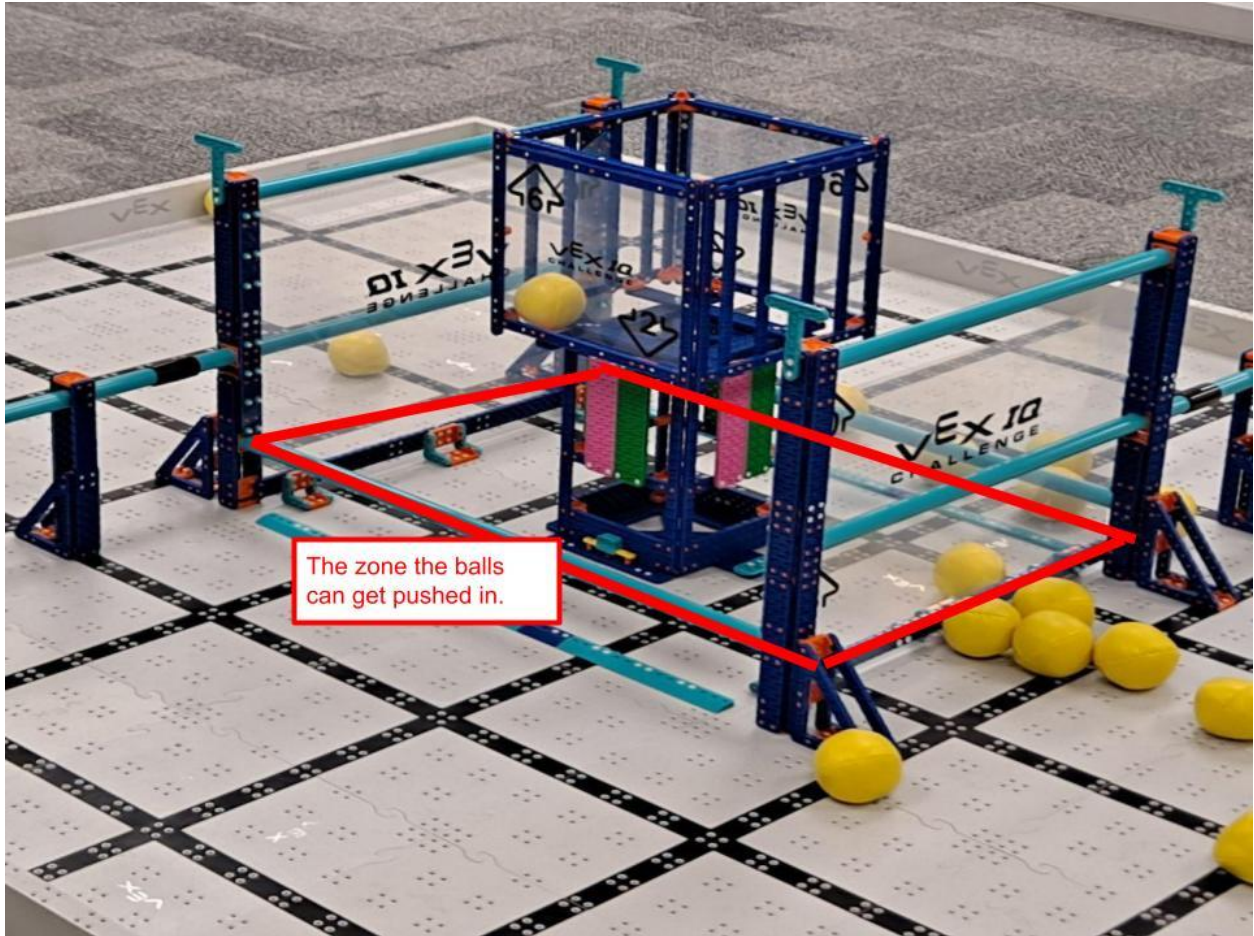
Robosketball

The robots in this story find themselves in a game of basketball. Their goal is to make as many points as possible by shooting balls into a basket, like normal, and two new elements of basketball. They can gain fewer points than shooting the balls by pushing them underneath into a zone around the basket, and at the end of each round, they have the opportunity to test their strength by hanging on suspended bars around the basket.





The bars the
Robots hang on

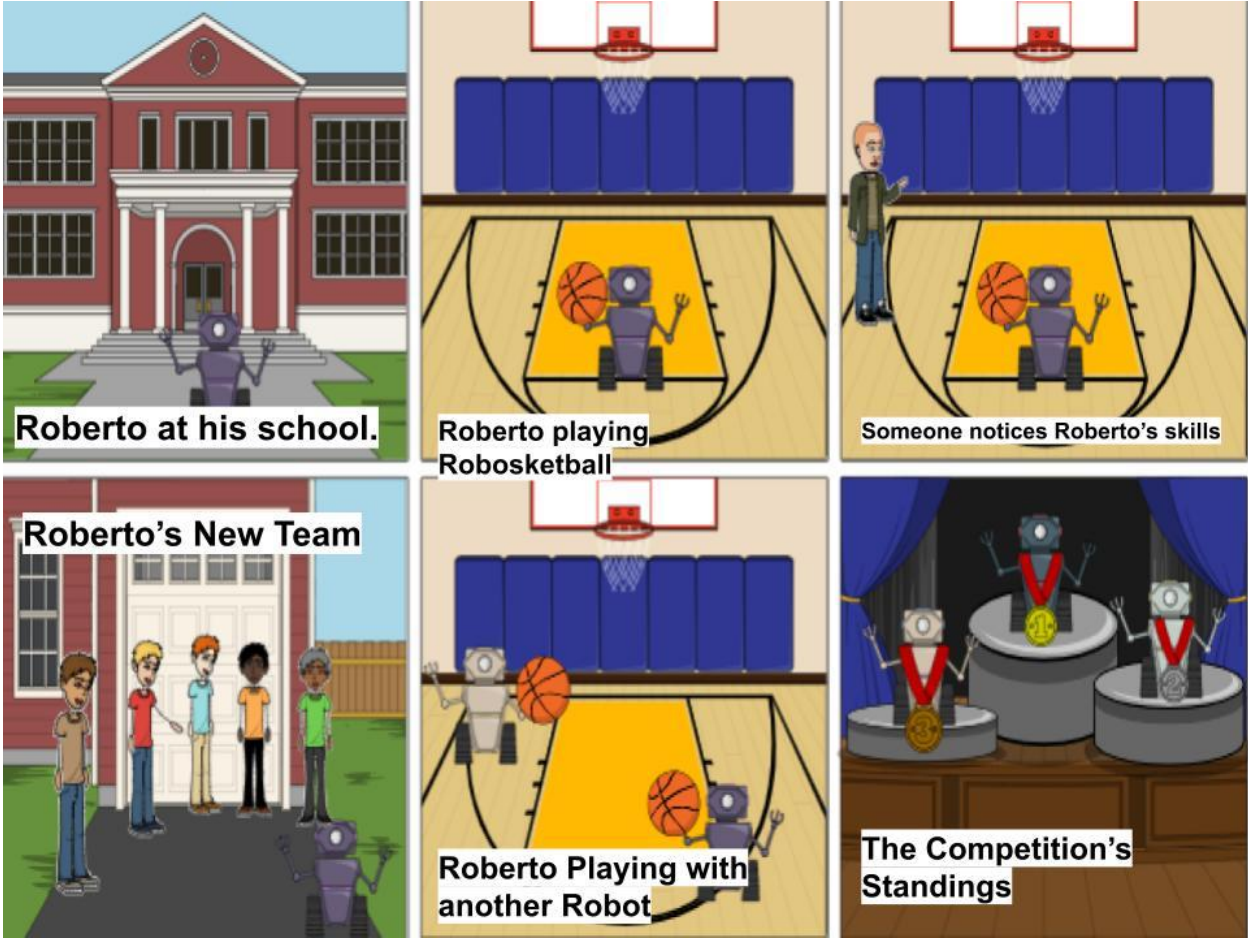


To win this game the robots have to score as many points as possible and work with another robot. The points are tallied between rounds and the top 10 make the finals. Only 2 make the State Championship per competition. There are different tournaments, ranging from small local tournaments to the World Championship. The robot that wins the World Championship will be praised and given a trophy.

With this, we go into our story.

Roberto was a normal robot who lived a normal robot life. He went to school, he got monthly fix-ups, and he played basketball, or as it was known to them, Robosketball. Roberto was very good at robosketball, and he made it to his school championship. The other robots started to take notice, and big-name robosketball experts started to become aware of Roberto's talent. A team of five, going by the name of RoboFlashesB, decided to recruit him and train him in the ways of robosketball. They fixed him up and made him the best he could be. The RoboFlashes introduced Roberto to a new kind of tournament, called VEX IQ. He would go up with other robots similar to him, with their teams cheering them on. Different teams meant different robots, which meant different things to be aware of. Some robots would have incredible strength which would mean hanging would be their specialty, while others would be more accurate, making shooting their specialty. Roberto was a robot who would push the balls into a low zone if necessary or shoot the balls when available. He had to be very aware to make sure that he was within VEX IQ's guidelines, and so did his team. He couldn't be too wide, for he would be slow, and he couldn't be too tall, for he wouldn't be able to maneuver around the field. At every competition, there would be two different types of games. For one of them, the RoboFlashes would drive Roberto, and for the other, he would drive himself. The competitions were often very long, lasting almost the entire day.

Roberto would have many tournaments with his team, some hosted in his town of Franklin Central, and some hosted in other towns. In his first tournament, Roberto performed very well with other robots and nearly made it to the top 10. His future held promise, with all the new upgrades being made. Who knows, maybe he'll make it big time.



This was created by Hayden Donahue and Tyler Norris.

We live in Franklin Township, Indianapolis, Indiana.

Our team number is 46529B.