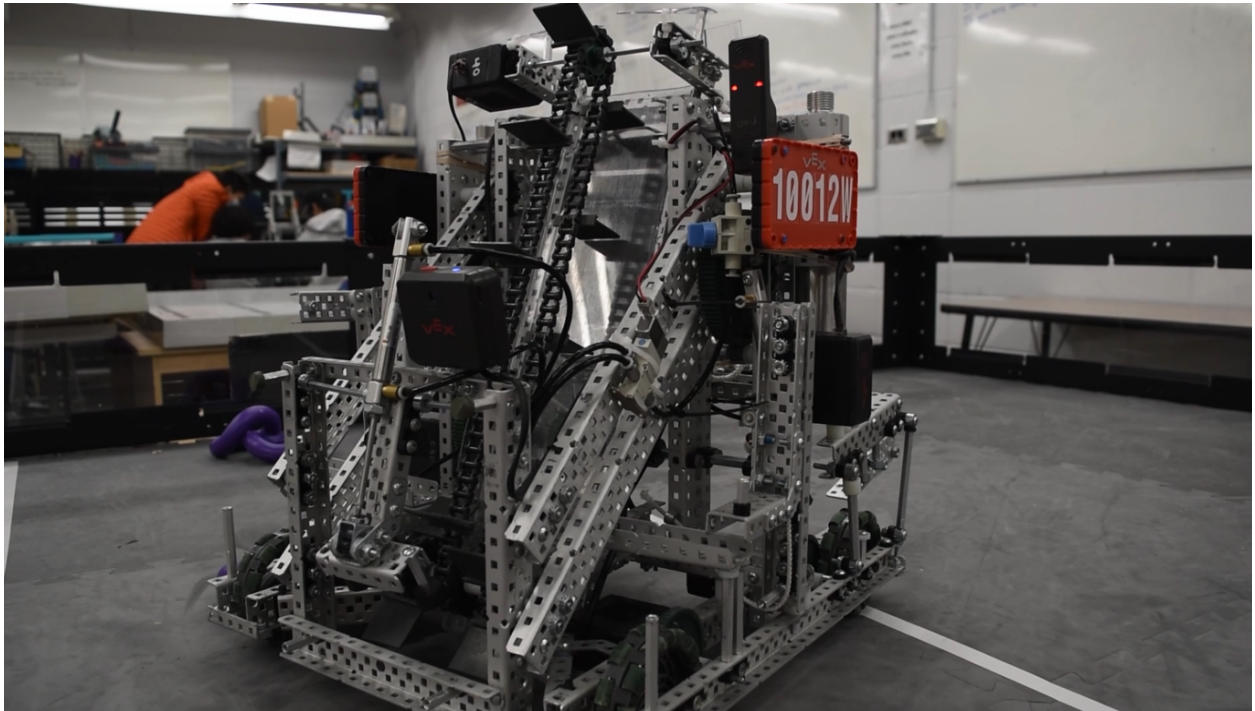


VRC Middle School - Theme It Up Online Challenge

# The Downfall of Earth

Created by 10012W

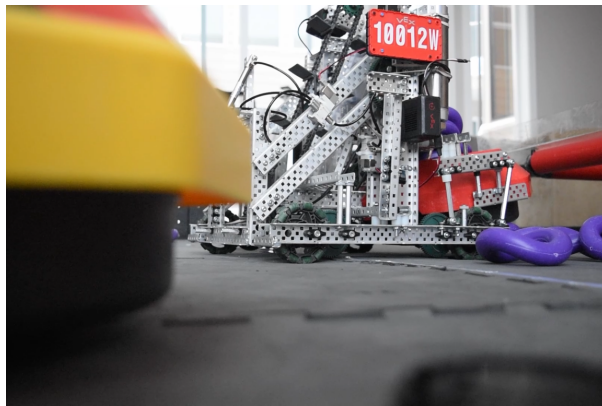
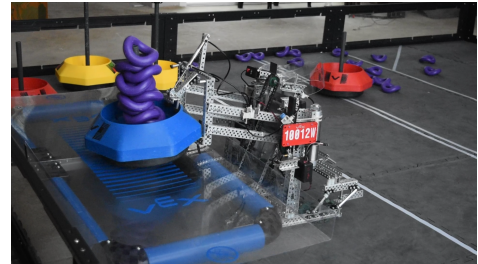
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## The Story

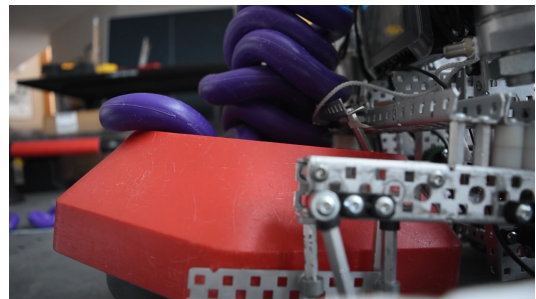
It is the year 2600 and the universal president has just ordered 2 companies to save the humans and buildings on Earth, Blue origin and SpaceX. As catastrophe occurs, Earth is under grave danger. Since humans didn't solve climate change, earth has become inhabitable for humans.

The rings represent the humans and the mobile goals represent the buildings. The companies were tasked with the goal of saving as many people as possible by putting the people on the buildings and balancing the buildings on the flying ship. Space X and Blue origin are fighting over a government contract given to the company that saves more people and buildings.



Only robots are strong enough to carry off the task. When all of the humans and buildings are moved to the flying ship, the robot can choose to be saved as well for future occurrences. This can be done by balancing onto the flying ships. If you don't act fast enough, the people will die and the buildings will melt. As the ships have to take off, in the last 30 seconds, they cannot be touched. The companies try to be as efficient as possible, and scramble around earth looking for as many humans and buildings to save.

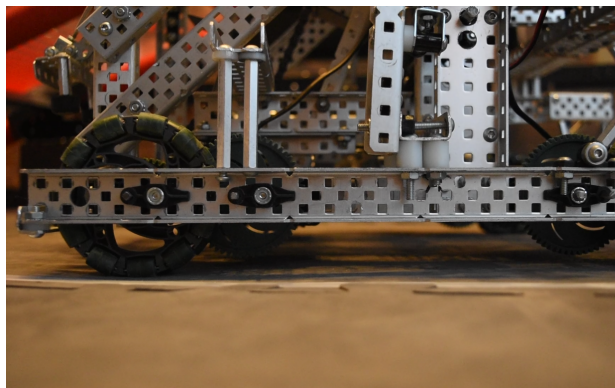
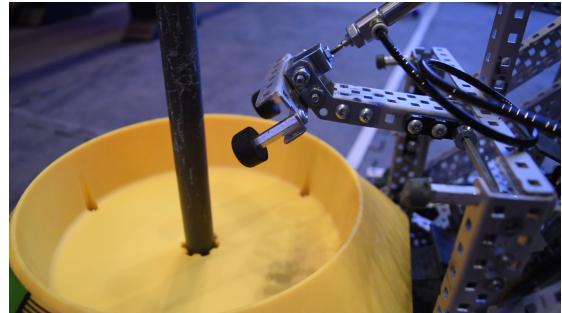
With the hard work from the companies, they were able to save millions of people from around the globe. After the humans reunited and boarded the ship they were ready to move on. As they looked out of their window, they saw a large desert-like place. It was Mars. They were looking at the planet that they would probably stay on for the rest of their life. As they looked at the lifeless planet, they began to miss Earth and they realized how they destroyed such a beautiful place.



# Theme Explanation

## The Game Elements

In this game, we themed the purple rings as people and the mobile goals as buildings. The platform on the other hand was themed to become a flying ship to transport the people to Mars. As the robots put the people on the building and put the buildings on the ship, they can maximize the amount of people and buildings they save.

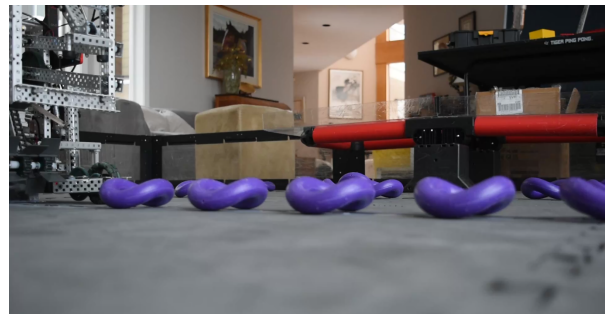


## The Objective of the Game

The Universal President ordered SpaceX and Blue Origin to save the humans and buildings from the dying Earth. As climate change made the earth uninhabitable, humans had to adapt and find a new planet. That planet is Mars. The objective of the game is to save as many humans and buildings as possible to receive the government contract for their next big project.

## Extra Rules

In the last 30 seconds you cannot touch the opponent's flying ship. Additionally, you cannot pin the other company's robot into the wall for more than 5 seconds. You are NOT allowed to take the humans off of the other company's building. You cannot prevent the other companies' flying ship from taking off.



Overall, we had fun creating this video and it allowed us to expand our imagination and creativity by coming up with a unique story for the game. We believe that this game also addresses real world problems like climate change and one possibility of what could happen in the future if we don't act now.